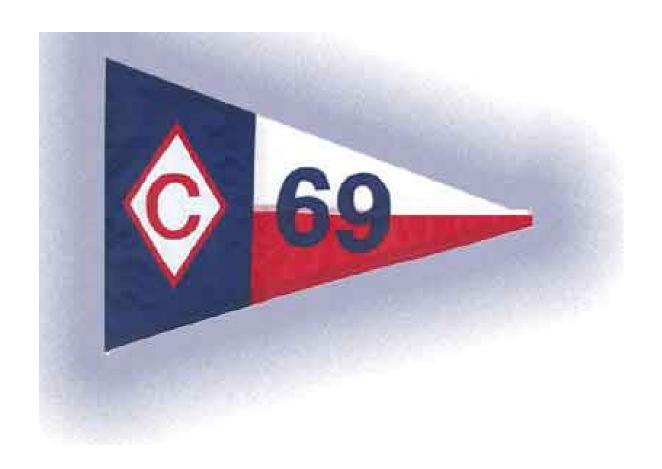
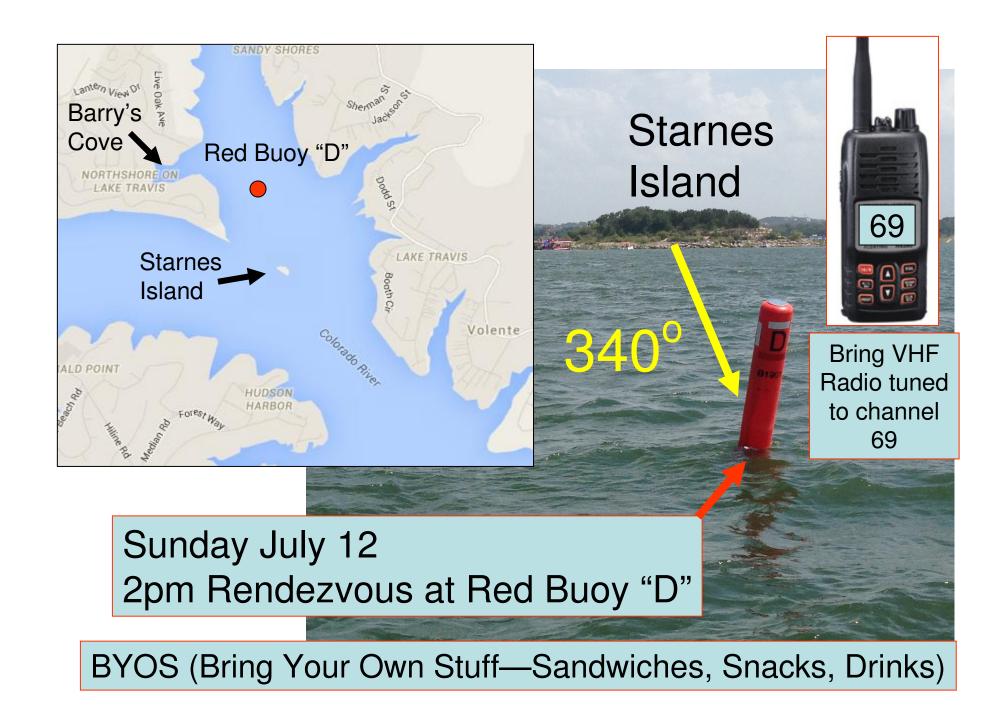
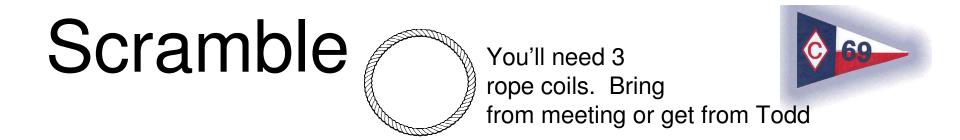
All Catalina Fleet 69 Sailing Scramble





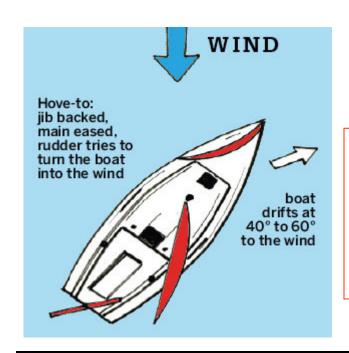


- 1. On The Water (Red Buoy "D") 6 Events
- Rendezvous (on time!) 2 points
- VHF Radio contact 2 points
- Heave to 3 points
- Mooring Ball approach 2 points (1st attempt)*
- Man Overboard Close Reach 2 points (1st attempt)*
- Man Overboard Running 2 points (1st attempt)*

Practice while waiting turn

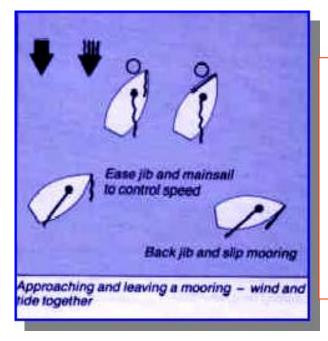
* 2nd attempt = 1 point

2. Barry's Cove Competition - 6 Events



Heaving To

- Tack without releasing jib sheet
- Let wind blow bow down
- Reverse helm to counter turning
- Keep helm hard over (can tie it off)
- Adjust main sail (a little) for angle to wind



Mooring Ball (red buoy) Approach

- 1. Assess direction of wind
- **2.** Choose a **close-hauled** or **close reach course** to the buoy
- 3. Let the jib fly
- **4. Ease the mainsail** to reduce speed and steer so that the **boat stops** with the buoy on the **windward side of the bow**
- 5. Drop the rope hoop over buoy

Man Overboard – Quick Stop

Approach Red D buoy on close reach, pass buoy, call MOB and begin maneuver – return to buoy and drop rope coil over buoy

